



PAUL KELLEY AT THE
VENICE BIENNALE
FOR ARCHITECTURE 2016
28TH MAY - 27TH NOVEMBER

The Cubes

Originally conceived to be used as furniture the cubes have become so much more since they were launched in 2014. Through the constant showing of the work many new ideas have come into my head and a show such as this gives me a great chance to develop these even more.

I want this to be a truly interactive experience where the end user totally dictates the use, look, and ultimately, the colour, texture and feel of the work.

Each user can create a very personal design by how they arrange the cubes and the very act of moving the cubes will help develop the patina of the work.

For obvious reasons we are not normally allowed to touch work at shows but with this installation it becomes a very important part of the process. I would hope that this will open up the opportunity for many more people to become involved and for them to enjoy the feel and smell of the cubes as much as the designs that are created during this 6 month exhibition.

We need to be able to engage much more with our environments and the cubes allow you to do this. You can endlessly create your own designs that will help change the space you live in and over time they will become more and more personal.

Paul Kelley May 2016





The Venice Biennale for Architecture 2016



ALDO FALLAI
1963-1964

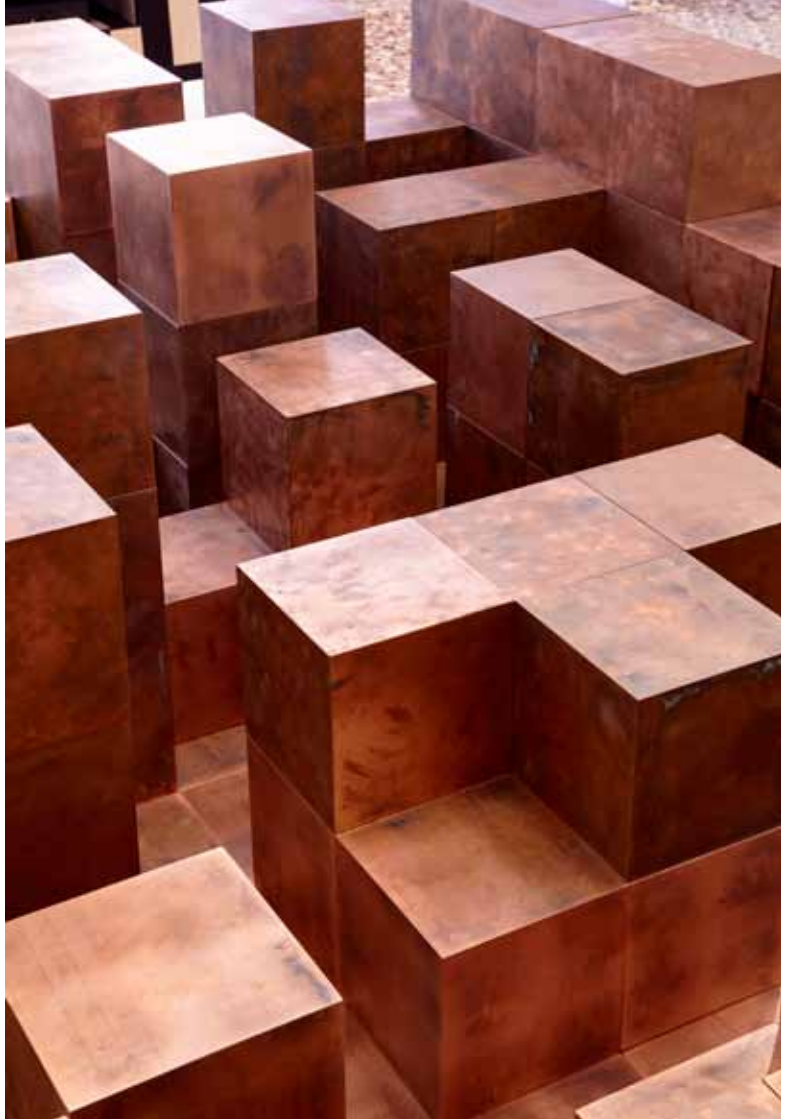


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The four stages of the cubes April 2016

Tensorgrip

www.paulkelley.co.uk info@pk-designs.co.uk

Photography: Paul Dixon Design: Justine Randall